



Empire Blackjack 4 Deck (6 To 5 & 3 To 2)

RULES FOR BLACKJACK

The rules for Blackjack at this casino, set out below, are our commitment to the players in ensuring that the gambling we offer is 'Fair and Open'. Any complaints or disputes should be brought to the immediate attention of Venue Management for resolution.

- The player plays against the Dealer/House.
- A player must place their bets prior to any cards being dealt. No bets can be changed or altered after any cards have been drawn.
- Only players with a Blackjack wager may play the side wager(s) available at the table.
- The wager(s) is valid for one hand only.
- Blackjack is played with 4 decks of 52 standard cards throughout this casino, unless otherwise indicated.
- The cards are dealt face up, one to each player and then one to the Dealer followed by a second card to each player.
- Aces count as 1 or 11, Court cards count as 10 and all other cards have their face value.
- When a player's total goes over 21 (busts) their Blackjack wager will be lost and surrendered to the House.
- A Blackjack (an ace with a picture or any 10-value card) is with the player's first two cards only. This beats any other combination except a Dealer's Blackjack and is paid at odds of 6 to 5 if won.
- When a player places a main stake of £100 or more, the payout for a Blackjack will be made at odds of 3 to 2, in line with standard Blackjack rules. For all other stakes, the payout remains at 6 to 5.
- The players are then asked in turn if they require additional cards to achieve a total closer to 21 than the Dealer. Each player may take as many cards as they wish up to a total of 21.
- Players are not allowed to draw or double on any hand that is 21.
- The Dealer must draw on 16 or under and must stand on 17 or over.
- The Dealer's first ace counts as 11 unless it busts the hand.
- Subsequent aces count as one.
- If the player's total is closer to 21 than the Dealer's, the player wins even money (1 – 1).
- If the player's total is lower than the Dealer's total, then their Blackjack wager will be lost and surrendered to the House.
- When the player has the same total as the Dealer it is a standoff.
- A player may double their original stake (providing they take one further card only) on their first two cards total (except for a Blackjack).



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- If a player's first two cards have the same value including picture cards (e.g., a jack and a queen) they may split them. A maximum of 4 times. The original bet will be placed on one hand and an equal amount on the other, receiving one extra card face up to each hand. If the cards dealt to a split hand result in further cards of equal value the resulting cards may be split again and may continue to be split if the resulting hand, or hands, contain cards of equal value.
- If a player doubles on a score of 10 or under made with an Ace (e.g., Ace + 7) and the player receives another card e.g., a 3, giving an Ace + 7 + 3 this is 21 and not 11.
- If after splitting, either aces or tens, a player has a 10-value card on either or both aces or an ace on either or both tens these count as 21 not Blackjack and are paid if won at even money.
- A player may double after splitting.
- After splitting aces however, he receives one more card only on each.
- If the Dealer's first card is an Ace, any player with their first two cards may wager half the table minimum up to half the amount staked on their initial wager that the Dealer's second card will have a value of 10. This is called Insurance.
- Insurance, if required, must be requested before any further cards are dealt to any player or the Dealer.
- If the player has an insurance wager and the Dealer's second card is not a 10 value, then the wager will be lost and surrendered to the House
- If the player has an insurance wager and the Dealer's second card is a 10 value, they will be paid at odds of 2 – 1.
- All wagers must be in the specified minimums and maximums displayed at the table are per box

'SUPER PAIRS'

- This wager is that the player's first two cards are a Any Pair, Prime Pair, or a Suited Pair.
- If a player has a Super Pairs wager and their first two cards are not a Pair, then the wager will be lost and surrendered to the House.
- If the player's first two cards are paired, they will be paid out as detailed below:

ANY PAIR 5-1 (one red, one black)

PRIME PAIR 10-1 (both red or both black, but different suits)

SUITED PAIR 25-1 (Both of the same suit)

SUITED TRIPS 50-1 (a Pair of the same colour and suit that also matches the dealer's first card)



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'21 + 3'

- This wager is that the player's first two cards combined with the Dealer's first card forms a Three Card Poker hand of a Flush or better.
- If a player has a 21 + 3 wager and their first two cards combined with the Dealer's first card does not form a Three Card Poker hand of a Flush or better, then the wager will be lost and surrendered to the House.
- If the player's first two cards combined with the Dealer's first card forms a Three Card Poker hand of a Flush or better, they will be paid at odds of 9 -1.

The following hands that will be paid out are:

STRAIGHT FLUSH: Three cards of consecutive values of the same suit

THREE OF A KIND: Three cards of the same value

STRAIGHT: Three cards of consecutive values of different suits

FLUSH: Three cards of the same suit not being a straight flush

'TOP 3' (TO PLAY THIS BET, A PLAYER MUST HAVE A 21 + 3 WAGER)

- This wager is that the player's first two cards combined with the Dealer's first card forms a Three Card Poker hand of a Three of a Kind or better.
- If a player has a Top 3 wager and their first two cards combined with the Dealer's first card does not form a Three Card Poker hand of a Three of a Kind or better, then the wager will be lost and surrendered to the House.
- If the player's first two cards combined with the Dealer's first card forms a Three Card Poker hand of a Three of a Kind or better, they will be paid at the odds below:

THREE OF A KIND SUITED 270-1

STRAIGHT FLUSH 180-1

THREE OF A KIND 90-1

A PLAYER'S GUIDE TO THE HOUSE EDGE

The House Edge is a measure of how much the House expects to win, expressed as a percentage of the player's wager. For example, in a wager with a House Edge of five percent the player will lose on average over time, £5 for every £100 wagered. House Edges vary by region, casino, and game. In some games, player betting or skills



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decisions can affect the Edge, but it's important to keep in mind that the House always has some advantage against the typical player.

THE HOUSE EDGE USING 4 DECKS FOR BLACKJACK:

BEST TECHNIQUE WHEN BLACKJACK IS PAID AT 6 TO 5 IS 1.77%

BEST TECHNIQUE WHEN BLACKJACK IS PAID AT 3 TO 2 IS 0.51%

FOR PERFECT PAIRS SIDE BET IS 17.52%

FOR 21 + 3 SIDE BET IS 4.24%

TOP 3 SIDE BET IS 15.04%



Free, confidential advice is also available from the National Gambling Helpline on 0808 8020 133 (24 hours).